

ABSTRACT OF THE DISCLOSURE

A video monitor displays a video simulation of a coin-operated player-operable entertainment machine. The video simulation can be selected from a range of simulations of different machines using a player-operable selector and a menu. The video simulations are derived from an internet web server to which the monitor is connected. The player can play a game with the selected video-simulated machine after providing game-playing credit. The machine may have symbol-bearing reels which display rotating symbol sequences and come to rest to display a combination of selected symbols which, if a winning combination, results in a pay-out. The symbols may be selected from greater numbers of symbols that are contained in the rotating sequences. Also compensation may be used to maintain the pay-out percentage within a desired range. Usage of individual machines may be monitored to assess, for example, commercial viability.